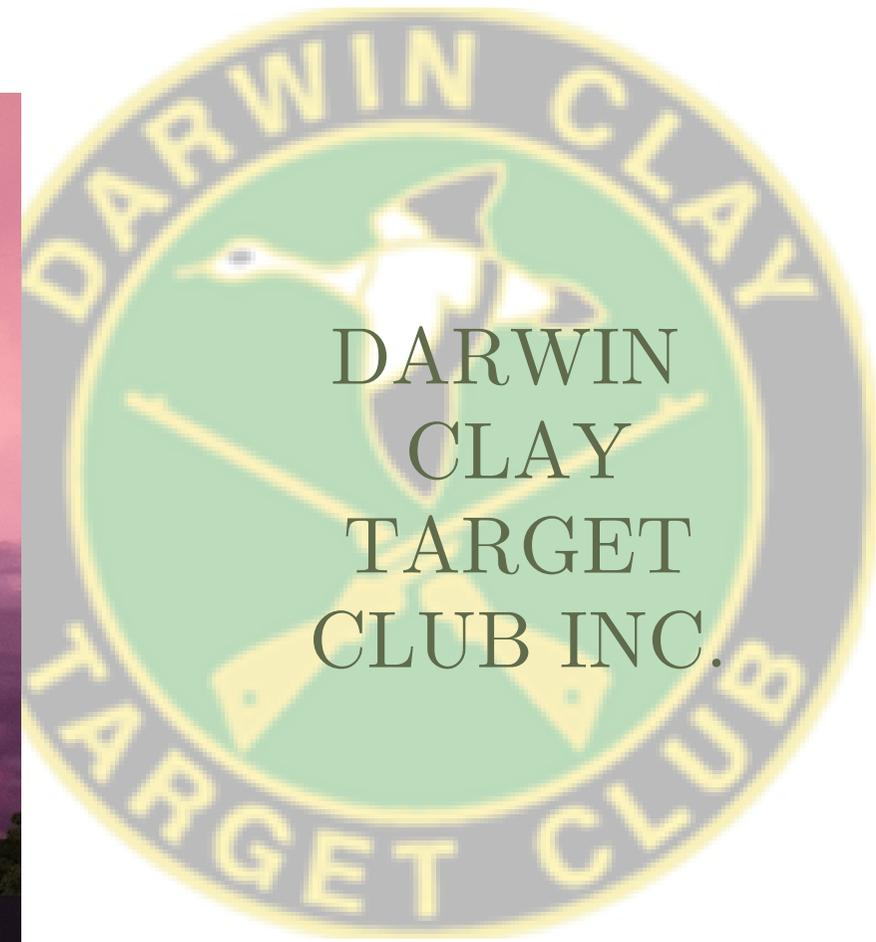
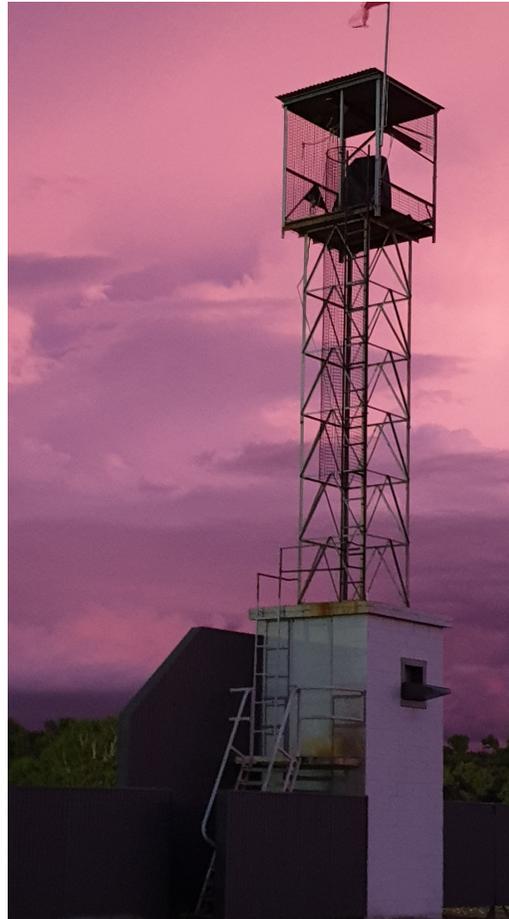




A quick overview

- 12 years and over
- Open every Wednesday from 5pm
- Closed-in shoes are mandatory
- No alcohol before or during shooting
- No booking system just rock up
- It's a great way to meet new people from all walks of life
- Clay Target shooting is held across Australia and the world
- Clay Target shooting is an Olympic sport
- We're here to have fun while being safe
- EFT facilities are available.



Contact Us



0407722162



dctcsecretary@gmail.com



<https://www.darwinclaytarget.com>



Marrara Sporting
Complex
205 Abala Rd, Marrara



Darwin Clay Target Club Inc (DCTC) is the premier clay target shooting club in the Northern Territory. We offer a safe and friendly environment for all levels of shooters, from beginners to experienced competitors. Whether you're just getting started or have been shooting for years, we welcome you to join us and be part of our community.

How to get started

The sport of Clay Target Shooting is an all-inclusive and ability sport.

Age:

Due to insurance, there is a minimum age of 12 years.

Opening Times:

The club is open every Wednesday from 5pm, weather permitting, for "Come and Try".

Bookings:

The club does not have a booking system you just turn up. Sometimes you may have a wait.

Coaching:

All beginners are given a safety brief and coaching until they are proficient.

The experienced shooter

DCTC is affiliated with the Australian Clay Target Association (ACTA). Anyone who is a member of the ACTA is more than welcome.

DCTC offers:

- Down the line
- Skeet
- ISSF Skeet
- ISSF Trap
- Tower and
- Sporting.

Practice is every Wednesday from 4.45 pm.

We compete every second Sunday. Our program is listed on our web page.



Memberships

Memberships are annual and run from January to December.

Memberships include a club, state and National fee. Once an ACTA member you can shoot and compete at any club in Australia.

DCTC hosts several NT State competitions and has had several of its members represent the NT at a National level.

